



Bruno Díaz

Front End & Indie Dev

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Professional Profile

Self-taught developer, eager to join the development industry. I aspire to contribute to the creation of innovative, modern, and exciting projects, bringing forth my unique vision and ideas. With a curious mindset, I continuously explore new technologies, expanding my toolkit. This diversifies and enriches my portfolio with a variety of colorful projects.

Projects

Weather App - Technical test

<https://weatherapp2.brunodiaz.es>

- <https://github.com/bdiaz-dev/weather-ts-20>

- Real-time weather consultation app.
- Built with React using Vite and TypeScript.
- Language and theme switching (light, dark, and system).
- Contact form and detailed forecast modals with animated openings.
- Pleasant card-based design with transparency effects. Animations handled with framer-motion and alerts with Sweet-Alert2.
- Styles written in Sass with mixins, conditionals, variables, and nesting.
- Code structured following SOLID principles.
- Global states managed through contexts.
- Includes tests that ensure proper functionality.

Block Survivor Arcade Retro

<https://blocksurvivor.brunodiaz.es>

- Mobile Android game with a retro theme.
- Developed in Godot and published on Google Play.
- Features a free version with ads and a paid version.
- Additional game modes.
- Includes missions.
- Skin management.
- Fully programmed menus from scratch.
- Cloud data saving through login.

ReactDee - Components library

<https://reactdee.brunodiaz.es>

- <https://github.com/bdiaz-dev/reactdee>

- Catalog of ready-to-use React components.
- Installation via npm.
- Simple user configurations through props.
- Compatible with server-side rendering.
- Website with complete installation and usage documentation, developed in NextJs.
- Library designed to facilitate the development of small applications.
- Responsiveness in both the documentation and the components themselves.

Ona Games Studio Website

<https://onagames.brunodiaz.es>

- <https://github.com/bdiazdev/OnaGamesStudioWeb>

- Website dedicated to my own independent video game brand.
- Developed using React, React Router, and Vite.
- Includes language configuration.
- Modals for images and videos.
- Responsiveness.

... more projects in my portfolio

* social network project in development

Skills

- **Html**
- **Css**
- **Tailwind CSS**
- **JavaScript**
- **React**
- **Next.Js**
- **Next-Auth**
- **Vite**
- **Git**
- **Zustand**
- **Godot**
- **Google Console**
- **Prisma ORM**
- **NPM**
- **Typescript**
- **Sass**
- **Vitest**
- **Testing Library**
- **SOLID / Clean Code**
- **Framer-motion**
- **Sweet-Alert2**